



Sri Muthukumar Institute Of Technology
Department Of Electronics and Communication Engineering
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Question Bank

Sub code: EC3501
Sub name: Wireless Communication

Sem/Year: V/III
Regulation: R2021

Unit-I THE CELLULAR CONCEPT-SYSTEM DESIGN FUNDAMENTALS
Part: A

1. Write some examples for wireless communication system.
Cordless phones, handheld walkie-talkies, pagers, mobiles, remote controllers for home entertainment.
2. What is base station?
A fixed station in mobile radio system used for radiocommunication with mobiles. It has a transmitter and receiver section. It is located at the center of coverage area.
3. What is MSC?
Mobile switching centre coordinates the routing of calls in large service area. It connects the base station and mobiles to PSTN. It is also called as MTSO (Mobile telephone switching office).
4. What do you mean by forward and reverse channel?
Forward channel is a radio channel used for transmission of information from base station to mobile. Reverse channel is a radio channel used for transmission from mobile to base station.
5. What is the function of control channel? What are the types?
Control channel is used for transmission of call setup, call request, call initiation & control. Types are forward control channel, reverse control channel.
6. Define cell
Each cellular base station is allocated to a group of radio channels to be used within a small geographic area called as cell.
7. What is footprint?
Actual radio coverage of a cell is called as footprint. It is determined from the field measurements or propagation prediction models.
8. What is channel assignment? What are the types?
For efficient utilization of radio spectrum a frequency reuse scheme with increasing capacity and minimizing interference is required. For this channel assignment is used.
Types: Fixed channel assignment, dynamic channel assignment.

9. What is fixed channel assignment?

If the channels in each cell are allocated to the users within the cell, it will be called as fixed channel assignment. If all channels are occupied, the call will be blocked.

10. What is dynamic channel assignment?

If the voice channels are not allocated permanently in a cell, it will be called as dynamic channel assignment. In this assignment, channels are dynamically allocated to users by the MSC.

11. What is handoff?

When a mobile moves into a different cell while conversation in progress, the MSC automatically transfers the call from one cell to other cell without any interference. This is called as handoff.

12. Define dwell time.

The time over which the call may be maintained within a cell without handoff is called as dwell time. This time is governed by factors such as propagation, interference, distance between subscribers and base station.

13. What is soft handoff?

In CDMA system, MSC selects received signals from a variety of base stations with the help of software. This is called as soft handoff.

14. What is co-channel interference?

The interference between the signals from co-channel cells is called as co-channel interference.

15. Define co-channel reuse ratio.

It is defined as the ratio between the distances between the centers of nearest co-channel cells to the radius of the cell. $Q = D/R$

16. Define adjacent channel interference.

Interference resulting from signals which are adjacent in frequency to the desired signal is called as adjacent channel interference.

17. Define Grade of service.

It is defined as the measure of the ability of a user to access a trunked system during the busiest hour.

18. What is blocked call cleared system (BCC)?

In a system, a user is blocked without access by a system when no channels are available in the system. The call blocked by the system is cleared and the users should try again. This is

called BCC system.

19. What is blocked call delayed system?

If

a channel is not available immediately, the call request may be delayed until a channel becomes available.

20. Define cell splitting.

Cell splitting is the process of subdividing congested cells into smaller cells each with its own base stations and a corresponding reduction in antenna height and transmitter power. It increases the capacity of cellular system.

21. What is sectoring?

Sectoring is a technique for decreasing co-channel interference and thus increasing the system performance by using directional antennas.

22. Define frequency reuse.

Physical separation of two cells is sufficiently wide; the same subset of frequencies can be used in both cells. This is the concept of frequency reuse.

23. Write the expression for system capacity using frequency reuse. Measure of system capacity is given by:

$$C = M \cdot k \cdot N = M \cdot S$$

where M is cluster replication times

k is group of channels allocated to a cell
 N is cluster size

S is total channels available for use.

24. Why hexagon shape is used as cell shape?

Hexagonal cell shape is perfect over square or triangular cell shapes in cellular architecture because it covers an entire area without overlapping i.e. they can cover the entire geographical region without any gaps.

25. What is meant by trunking and trunking efficiency?

Trunking allows a large number of users to share the relatively small number of channels in a cell by providing access to each user on demand from a pool of available channels.

Trunking efficiency is a measure of the number of users which can be offered a particular Grade Of Service (GOS) with a particular configuration of fixed channels.

PART-B

1. Writeshortnotesonfrequencyreuse&channelassignment strategies.

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11. Write short notes on frequency reuse & channel assignment strategies.

FREQUENCY REUSE

Cellular radio systems rely on an intelligent allocation and reuse of channels throughout a coverage area. Each base station is allocated a group of radio channels to be used within a small geographic region called cell. Base stations in adjacent cells are assigned channel groups which is completely different than neighboring cells. The Base station antennas are designed to achieve the coverage within the cell boundaries, because the same channel group may be used in different cells to avoid interference. The design process of selecting and allocating channel groups for all the base stations within a system is called Frequency reuse or Frequency planning.

The cell shape is designed in hexagon for the coverage purpose of each base station. The actual coverage area of a cell is known as the foot print. When considering geometric shapes which can cover an entire region without overlap and with equal area, there are 3 possible choices: square, triangle and hexagon. A cell must be designed

is such a way to provide the weakest mobiles within the footprint which are located at the edge of the cell. For this the hexagon has the largest area when compared to the other shapes. Thus, using hexagon fewest no. of cells can cover the geographic region. The no. of hexagonal cells required will be planned and then channels are assigned for every cell.

Consider a cellular system with a total of 'S' duplex channels available for use. If each cell is allocated a group of 'K' channels (K < S) and if the S channels are divided among 'N' cells, the total no. of available radio channels is

$$S = K \times N$$

If a cluster is replicated 'M' times within the system, 'C' can be the measure of capacity and is given by

$$C = M \times K \times N = M \times S$$

The frequency reuse factor of a cellular system is given by

$$f = 1/N$$

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CHANNEL ASSIGNMENT STRATEGIES

To utilize the radio spectrum efficiently, a frequency reuse scheme that is consistent with the objectives of increasing capacity and minimizing interference is required. To achieve these objectives, variety of channel assignment strategies as either fixed or dynamic have been developed. The choice of channel assignment strategy impacts the performance of the system, like cells managing a mobile user when handed off from one cell to another.

Fixed channel assignment strategy:

In this, each cell is allocated a predetermined set of voice channels. Any call attempt within the cell can be served only by the unused channels in that particular cell. If all channels are occupied, the call is blocked and the subscriber does not receive service. To an alternate one approach called borrowing strategy can be performed. In this approach, a cell channel is borrowed from the neighbor cell if all its own channels are occupied. The Mobile Switching Center (MSC) supervises such borrowing procedure and also ensures this does not disrupt (or) interfere with any of the calls in donor cell.

Dynamic channel assignment strategy:

In this, voice channels are not allocated to different cells permanently, rather when a call is received the serving base station request channel from the MSC. The MSC allocates a channel to the requested cell taking into consideration the likelihood of future blocking within the cell, the candidate channel frequency, reuse distance of the channel and other cost functions. Accordingly, the MSC allocates a given frequency if it is not in use presently (or) any other cell which falls within the minimum restricted distance of frequency to avoid co-channel interference. DCA reduces the likelihood of blocking and increases the trunking capacity. DCA requires MSC to collect real-time data on channel occupancy, traffic distribution and radio signal strength indicators (RSSI) of all channels on a continuous basis to increase the storage and computational load on the system and provides the advantage of increased channel utilization and decreased call blocking probability.

2. Write in detail about the interference system and capacity.

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INTERFERENCE AND SYSTEM CAPACITY:
 Interference on voice channels causes cross talk, where the subscriber hears interference in the background due to an undesired transmission.

Two types of Interference:
 Intra-cell Interference: caused in the same cell
 Inter-cell Interference: caused from other cell.

Two types of system generating Interference:
 1. Co-channel Interference (CCT)
 2. Adjacent channel Interference (ACI)

1. Co-channel Interference and system capacity.
 Cells having channel that use the same set of frequencies are called co-channel cells. Interference between the signals from co-channels is called co-channel Interference. To reduce CCT co-channels must be physically separated by minimum distance in order to provide sufficient isolation due to propagation. CCT ratio is a function of radius of the cell (R) and distance between centers of the nearest co-channel cells (D).
 By increasing the ratio of D/R, coverage distance of a cell gets increased. Then the co-channel

reuse ratio (Q) is $Q = \frac{D}{R} = \sqrt{3N}$ cluster size

Let i_0 be the number of co-channel interfering cells, then the signal to Interference is,

$$\frac{S}{I} = \frac{S}{\sum_{i=1}^{i_0} I_i}$$

S - signal power from BS
 I_i - Interference from i th co-channel BS

Average power received at distance 'd' from transmitting antenna is

$$P_r = P_t \left(\frac{d}{d_0}\right)^{-n}$$

distance from transmitting antenna
 path loss exponent
 small distance.
 received power
 power received at close interference point

In terms of dBm,
 $P_r(\text{dBm}) = P_t(\text{dBm}) - 10n \log\left(\frac{d}{d_0}\right)$

When transmit power of each BS is equal and the path loss exponent is same throughout the coverage area, then $\frac{S}{I}$ is

$$\frac{S}{I} = \frac{R^{-n}}{\sum_{i=1}^{i_0} (D_i)^{-n}}$$

Distance b/w i th interferer + mobile

If all the interfering BS are equidistant

from desired station and it is 'D' distance between the cell centers then,

$$\frac{S}{I} = \frac{(D/R)^n}{i_0} = \frac{(\sqrt{3N})^n}{i_0}$$

Consider, that the mobile is at the cell boundary where it experienced worst case CCT. Then the mobile is at distance $D-R$ from the two nearest co-channels and $D+R/2$, D , $D-R/2$ from the other interfering cells

The S/I ratio for the worst case can be reliably given as,

$$\frac{S}{I} = \frac{R^{-n}}{2(D-R)^n + 2(D+R/2)^n + 2D^{-n}}$$

If $D/R = Q$ & $n=4$, then:

$$\frac{S}{I} = \frac{1}{2(Q-1)^4 + 2(Q+0.5)^4 + 2Q^{-4}}$$

2. Channel planning for wireless system
 Channels are made up of control channels and voice channels. Typically 5% of the entire spectrum is for control channels (for initiating, requesting or paging a call) which carry data messages and 95% of the spectrum is dedicated to voice channels (for revenue and generating traffic).
 When a cell is overloaded, the COMS allows to offload subscriber traffic to neighboring cells by changing the geographic size of the service area. This is called Breathing Cell Effect.

3. Adjacent channel Interference (ACI)
 Interference resulting from the signals which are adjacent in frequency to the desired signal is called ACI.
 Reduction of ACI:
 It can be minimized through careful filtering and channel assignment. In practice, the BS receivers are preceded by a high Q cavity filter in order to reject ACI.

4. Power control for reducing Interference.
 In particular cellular radio and personal communication systems, the power transmitted

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by every subscriber unit are under constant control by the serving BS.

This is done to ensure that each mobile transmits the smallest power necessary to maintain good quality links on the reverse channel.

Power control not only helps to maintain prolong battery life for the subscriber unit, but also dramatically reduces the reverse channel S/I in the system.

3. With neat diagram discuss about handoff strategies.

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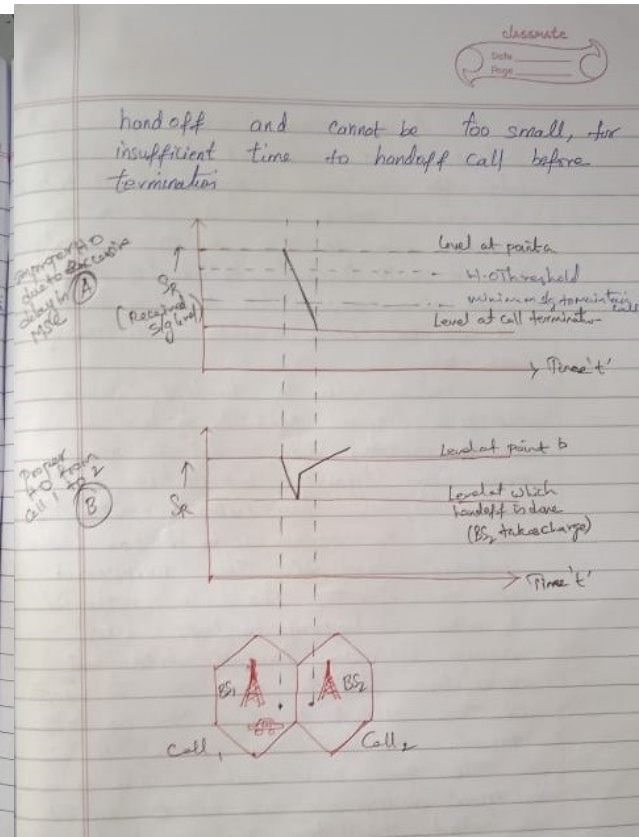
Hand off strategies

When a mobile moves from one cell to the other during the conversation, the MSC automatically transfers the call to the new channel belonging to the new base station. This handoff operation involves identifying a new base station, requires voice and control signals be allocated to channels in the new base station.

Handoff process is an important task in any cellular radio system. Many handoff strategies prioritize handoff requests over call initiation requests when allocating unused channels in a cell. Handoff must be performed successfully and as infrequently as possible and be imperceptible to the users. To satisfy these requirements, system designers must specify an optimum signal level at which to initiate a handoff. One a particular signal level is specified as the minimum usable signal for acceptable audio quality at the base station receiver (-90dBm to -100dBm), a slightly stronger signal level is used as a threshold at which handoff is made. This threshold is given by

$$\Delta = P_{\text{handoff}} - P_{\text{minimum usable}}$$

Δ cannot be too large, for unnecessary



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In the figure, ~~shown~~, it is shown that handoff is not made and the sig drops below the minimum acceptable level to keep the channel active. This is due to an excessive delay in MSC in assigning handoff (or) too small threshold for handoff time. Excessive delay may be due to high traffic at MSC (or) no channels available in the nearby base station.

In deciding when to handoff, ensure that the drop in measured sig level is not due to momentary fading and the mobile is moving away from the base station. To ensure this, the base station monitors the sig level for certain period of time before initiating hand off. This measurement of sig strength should be optimized to avoid unnecessary handoffs while ensuring necessary handoff before call termination due to poor sig. The length of time needed to decide for handoff depends on the speed of the ^{moving} vehicle.

The time over which a call is maintained within the cell without handoff is called dwell time. The dwell time

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of a user is governed by factors such as propagation, interference, distance b/w the user and base station and other time varying effects.

In first generation cellular systems, sig strength measurements are made by the base stations and supervised by the MSC. Each base station monitors the sig strength of all voice channels to determine the relative location of user w.r to base station tower. Also, a locator receiver (a spare receiver) is used to determine the sig strength of users in neighboring cells. This locator receiver is controlled by the MSC and based on the information from locator receiver MSC decides for handoff if necessary or not.

In second generation cellular system handoff decisions are mobile assisted. In mobile assisted handoff (MAHO) every mobile station ~~measures~~ ^{measures} the power received from surrounding base stations and continuously reports to the serving base station. Hand off is initiated when power received from the base station of neighboring cell exceeds the current base station in a certain period of time. MAHO method enables handoff faster than the 1st generation system.

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MAHO is suitable for microcellular environments where handoffs are more frequent.

During a call, if a mobile moves from one cell to a different cell which is controlled by different MSC an intersystem handoff is required. An MSC opts for an intersystem handoff when a mobile sig is weak in a given cell and cannot find another cell within its system to transfer the call.

PRIORITIZING HANDOFFS

One method of giving priority to handoffs is called guard channel concept.

→ A fraction of total available channels in a cell is reserved for handoff for the ongoing calls.

Disadvantage: Reduce the channels allocated for ongoing calls.

Another method: - Queuing Handoff

→ Decreases the probability of forced termination of call due to lack of available channels.

→ Possible only when there is a finite time interval b/w the time and received sig level drops below the handoff threshold

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and the time the call is terminated due to insufficient signal level.

→ Queuing does not guarantee zero probability of call termination. If the delay is large the received sig drops below the minimum required level to maintain communication and lead to forced termination.

PRACTICAL HANDOFF

In practical, several problems arise when designing a wide range of mobile velocities. High speed vehicles pass through the cell fastly whereas pedestrian users may never need handoff.

To provide capacity, microcells can be added but it burdens the MSC if the user frequently moves between very small cells.

Umbrella cell Approach:

Providing (or) increasing the capacity through additional cell sites in practical is also difficult in urban areas.

Zoning laws, ordinance and other non-technical barriers make it attractive for a cellular provider to install additional channels and base station in existing

cells rather than finding new site location. Using different antenna heights and different power levels, it is possible to provide large & small cells in a single location. This is called umbrella cell approach.

The diagram illustrates the umbrella cell approach. It features a central 'large umbrella cell for high speed traffic' and several smaller 'small microcells for low speed traffic' arranged around it. Arrows indicate signal coverage from the central cell to the surrounding microcells.

Advantages of umbrella cell approach:

- * Increases radio coverage
- * Reduces number of Handoffs.
- * Provides more number of channels
- * Less MSC intervention

Cell Dragging:
It is the another practical H.O problem in microcell system. In an urban environment, when a pedestrian user is provided a very strong signal because of the line of sight (LOS) path between

the subscriber and base station, cell dragging occurs. As the user travels away from the base station at a very low speed, signal strength does not decay rapidly and when the user traveled beyond the cell, the received signal at base station may be above H.O threshold, thus a H.O may not be made.

This creates potential difference and traffic management problem. To solve cell dragging problem, H.O threshold and radio channel parameters must be designed carefully.

Types of Hand OFF:

1. Hard H.O: If MSC monitors strongest signal base station and transfer call to that B.S. ~~is~~ called Hard H.O
2. Soft H.O: Mobile communicates with 2 or more cells at the same time and finds the strongest signal B.S. then it automatically transfers call to that B.S., it is called soft H.O

Advantages of H.O:

- (i) Fast and lossless
- (ii) Minimal number of control signal exchange
- (iii) Scalable with network size
- (iv) Capable of recovering from link failures
- (v) Efficient use of resources.

4. Explain trunking and grade of service in cellular radio system.

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TRUNKING AND GRADE OF SERVICE

Trunking - allows large no. of users to share small no. of channels in a cell by providing access to each user on demand.

pool of channels: When a call is requested a channel from the pool is allocated to the user and returned back to the pool once the call is over.

The Telephone company uses trunking theory to determine the number of telephone circuits that need to be allocated for office buildings with hundreds of telephones and this same principle is used in designing cellular radio system.

When a phone line increases call blocked (or) denied.

Trunking theory: is developed by Erlang in 19th century. Erlang's theory represents amount of traffic intensity carried by a channel that is completely occupied.

To design trunked radio systems that can handle specific capacity at a specific "Grade of service" it is essential to understand trunking theory (or) queuing theory.

Grade of Service: measure of the ability of a user to access a trunked system during busiest hour.

Peak time: how a user gets connected to a call (or) call is blocked (or) call delayed by queuing.

Set up time: Time required to allocate a trunked radio channel to a requesting user.

Blocked call: Call which cannot be completed at the time of request due to congestion (also called lost call)

Holding time: Average duration of a call (denoted by H).

Traffic Intensity: Measure of channel utilization time (denoted by A)

Load: Traffic Intensity across the entire trunked radio system.

Request rate: Average no. of call request per unit time (λ/hrs)

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Each user generates a traffic intensity of A_u Erlangs and it is given by:

$$A_u = \lambda H$$

$\lambda \rightarrow$ Average no. of call request per unit time
 $H \rightarrow$ Average duration of a call.

For a system containing 'U' users and an unspecified number of channels, the total traffic intensity offered is

$$A = UA_u$$

In a 'C' channel trunked system, if the traffic is equally distributed among the channels then the traffic intensity per channel is

$$A_c = UA_u / C$$

Types of Trunked systems

- (i) Blocked calls cleared
- (ii) Blocked calls delayed

Blocked calls cleared.

If no channel available currently, the request is blocked without access & is free to try again later. It offers no queuing for call requests.

This type of trunking is called blocked calls cleared.

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Probability of blocking in terms of traffic intensity A is

$$P_0[\text{blocking}] = \frac{A^C / C!}{\sum_{k=0}^C \frac{A^k}{k!}} = \text{GOS}$$

$C \rightarrow$ no. of trunked channels offered by a trunked radio system

$A \rightarrow$ Total traffic offered.

Blocked calls delayed

If channel is not available immediately, request may be delayed until it becomes available. This blocking is called blocked calls delayed.

It is a measure of ~~loss~~ GOS and defined as "the probability that a call is blocked after waiting for a specific length of time in the queue".

$$P_0[\text{delay} > 0] = \frac{A^C}{A^C + C!(1 - \frac{A}{C}) \sum_{k=0}^{C-1} \frac{A^k}{k!}}$$

Trunking efficiency is a measure of the number of users which can be offered a particular GOS with a particular configuration of fixed channels.

5. If a signal to interference ratio of 15 dB is required for satisfactory forward channel performance of a cellular system, what is the frequency reuse factor and cluster size that should be used for maximum capacity of the path loss exponent is (a) $n=4$ (b) $n=3$? Assume that there are six co-channel cells in the first tier, and all of them are at the same distance from the mobile. Use suitable approximation.

I. If a signal-to-interference ratio of 15 dB is required for satisfactory forward channel performance of a cellular system, what is the frequency reuse factor and cluster size that should be used for maximum capacity of the path loss exponent is $n=4$ (or) $n=3$?
 Assume that there are six co-channel cells in the first tier and all of them are at the same distance from the mobile. Use suitable approximation.

Solution: $n=4$
 Consider, cluster size $N=7$
 Co-channel reuse ratio (Q) = $\frac{D}{R} = \sqrt{3N}$
 $Q = \sqrt{3 \times 7} = \sqrt{21} = 4.583$ $Q = 4.583$
 S/I to interference ratio:
 $\frac{S}{I} = \frac{(D/R)^n}{6}$
 given $i=6$, $n=4$, $\frac{S}{I} = \frac{(4.583)^4}{6} = \frac{S}{I} = 73.67$
 $\frac{S}{I} (dB) = 10 \log_{10} 73.67$
 $\frac{S}{I} (dB) = 18.67 dB$
 Since this is greater than the minimum required S/I ratio, $N=7$ can be used for $n=3$.

~~n=3~~
 $N=7$, $Q = \sqrt{3N} = 4.583$
 $\frac{S}{I} = \frac{(4.583)^3}{6} = 16.07$
 $\frac{S}{I} (dB) = 10 \log_{10} (16.07)$
 $\frac{S}{I} (dB) = 12.06 dB$
 Since this 12 dB is lesser than the required cluster size can be increased from 7 to 12 .

~~n=3~~; $N=12$:
 $Q = \sqrt{3N} = \sqrt{3 \times 12} = \sqrt{36} = 6$ $Q=6$
 $Q=6$
 $\frac{S}{I} = \frac{(6)^3}{6} = 36$ $\frac{S}{I} = 36$
 $\frac{S}{I} (dB) = 10 \log_{10} (36)$
 $\frac{S}{I} (dB) = 15.56 dB$
 Hence $n=3$ & $N=12$ can be used for minimum required S/I to interference ratio of 15 dB.