



SRI MUTHUKUMARAN INSTITUTE OF TECHNOLOGY  
DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

ODD SEMESTER JULY'23-DEC'23

(Regulation – 2021)

V SEM/ III YEAR

DEPARTMENT OF ELECTRONICS AND COMMUNICATION ENGINEERING

CEC368 - IOT BASED SYSTEMS DESIGN

QUESTION BANK

UNIT II -MIDDLEWARE AND PROTOCOLS OF IOT

PART A

1. What is wireless sensor networks?

WSN middleware is a kind of middleware providing the desired services for sensor-based pervasive computing applications that make use of a WSN and the related embedded operating system or firmware of the sensor nodes.

2. List out the four major components of WSN.

1. Programming abstractions define the interface of the middleware to the application programmer.
2. System services provide implementations to achieve the abstractions.
3. Runtime support serves as an extension of the embedded operating system to support the middleware services.
4. QoS mechanisms define the QoS constraints of the system.

3. Write the challenges faced in middleware WSN.

Many challenges arise in designing middleware for WSN due to the following reasons and more:

- Limited power and resources, e.g., battery issues
- Mobile and dynamic network topology
- Heterogeneity, various kinds of hardware and network protocols
- Dynamic network organization, ad-hoc capability

4. Write the examples of WSN.

MagnetOS

IMPALA

Cougar

SINA

MIRES

MQTT-S

MiLAN

5. Write the examples of WSN Middleware and WSN Languages.

Agilla	eCos	MagnetOS	SINA
AutoSec	EMW	MANTIS	SOS
Bertha	Enviro-Track	Mate	TinyDB
BTnutNut/OS	EYESOS	MiLAN	TinyGALS
<b>WSN Languages</b>			
c@t	DCL (Distributed Compositional Language)	galsC	nesC

Protothreads	SNACK	SQTL	
--------------	-------	------	--

6. List the fundamental resources of Agilla.

Agilla provides two fundamental resources on each node: a neighbor list and a tuple space. The neighbor list contains the addresses of neighboring nodes. This is necessary for agents to decide where they want to move or clone to next.

7. What is BACnet protocol.

BACnet stands for Data Communication Protocol for Building Automation and Control Networks. Unlike most other protocols that began as private implementations followed by standardization efforts, BACnet was built from the ground up as an independent, royalty-free, open standard control and automation protocol. The standard committee was chaired by university professors until 2004, its goal was to harmonize data types and formats, data exchange primitives, and common application services. Several open source.

8. **Mention the ModBus Standardization used in IoT protocols.**

- ModBus is a trademark of Modicon Inc (Schneider Electric group), which also maintains the standard.
- ModBus is an application layer messaging protocol that provides client/server communication between devices connected on different types of buses or networks. Because of its simplicity, ModBus has become one of the *de-facto* standards for industrial serial message-based communications since 1979.
- ModBus typically runs on top of RS 232, RS 442 point-to-point or RS 485 point-to-multipoint links. The ModBus/TCP specification, published in 1999 defines an IP-based link layer for ModBus frames.
- ModBus devices communicate using a master-slave model: one device, the master, can initiate transactions (called *queries*), which can address individual slaves or be broadcast to all slaves. The slaves take action as specified by the query, or return the requested data to the master.

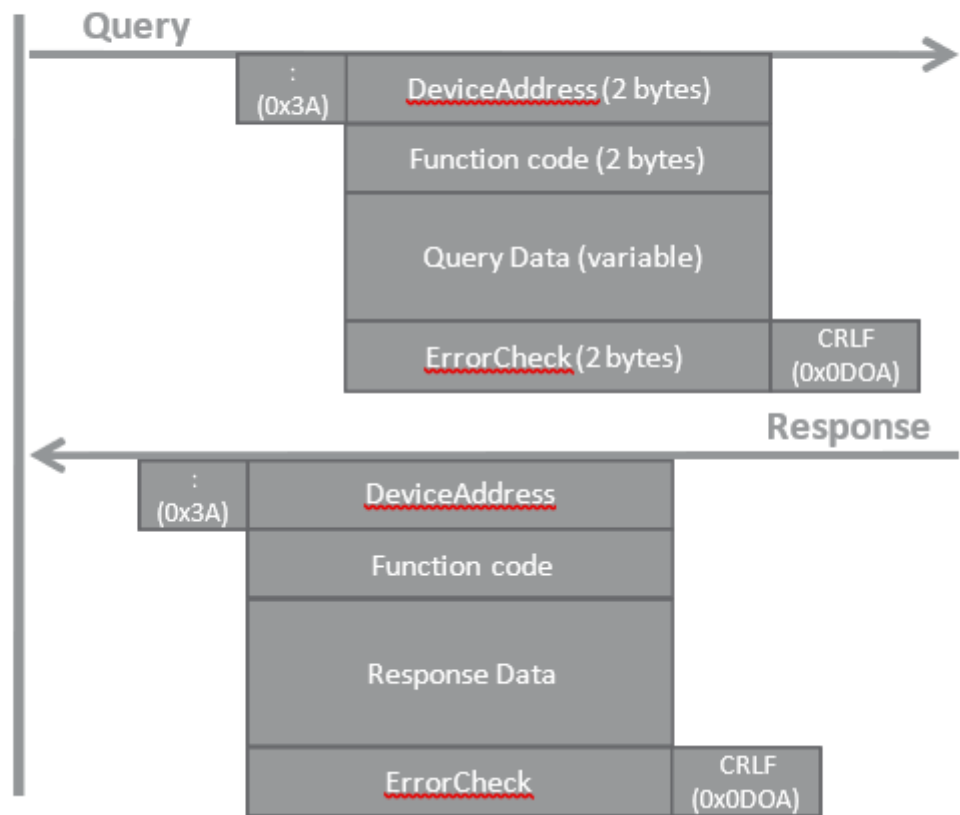
9. List out the Modbus address used in IoT.

**ModBus Addresses:** ModBus messages begin by the target 8-bit address that can take any decimal value between 1 and 247. 0 is used for broadcasts. The address field of the message frame contains two characters in ASCII mode, or 8 bits in RTU Mode. Each query contains the address of a specific slave. When it responds, the slave includes its own address in the message.

10. Draw the ModBus message framing (ASCII mode).

ModBus  
MASTER

ModBus  
SLAVE



11. Define Konnex protocol.

The Konnex (or KNX) Association was set up in 1999 on the merger between three former European associations promoting intelligent homes and buildings:

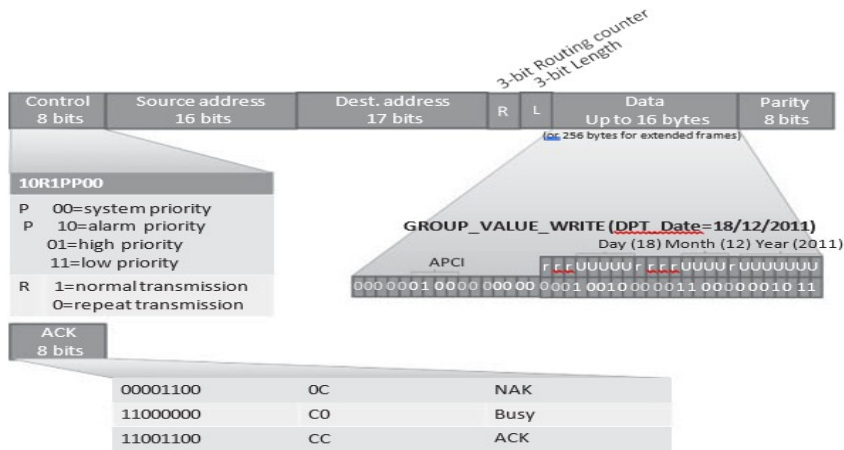
- Batibus Club International (BCI France) promoting the Batibus system;
- The European Installation Bus Association (EIBA) promoting the EIB system;
- European Home Systems Association (Holland) promoting the EHS system.

The goal of the KNX Association was to define and offer certification services for the KNX open standard, while offering legacy support and certification services for Batibus, EIB<sup>1</sup> and EHS.

12. Mention the Konnex protocol standardization

In order to standardize the specifications, the KNX association cooperates with CENELEC TC 205. The KNX protocol has become an international standard in Europe as EN 50090 (media and management procedures), EN 13 321-1 (media) and EN 13 321-2 (CEN, KNXnet/IP).

13. Draw the KNX telegram format.



#### 14. Define Group Objects

The process information of KNX functional blocks (input, output or parameter) may be published as a group object (GO). A group object may be read or written over the bus via dedicated multicast service primitives. The KNX specification of each functional block defines which of the inputs, outputs and parameters may, or must, be published as a group object.

15. Draw the KNX interface objects and properties.

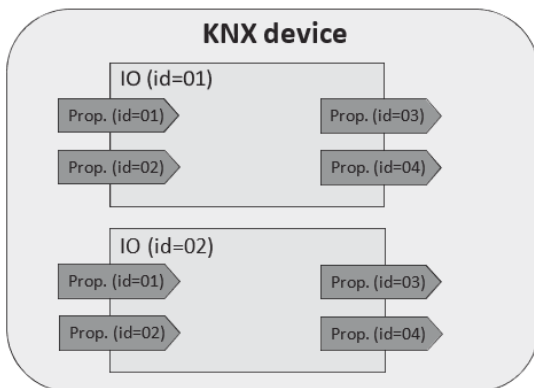


Figure 6.6 KNX interface objects and properties.

#### 16. What is ZigBee Device Object.

The **ZigBee Device Object (ZDO)** layer is a specific application running on endpoint 0, designed to manage the state of the ZigBee node. The ZDO application implements the interfaces defined by the ZigBee device profile (ZDP, application profile ID 0x0000). These primitives encapsulate the 802.15.4 network formation primitives of the Zig-Bee network layer (node discovery, network joining), as well as additional primitives supporting the concept of binding.

17. **ZigBee Cluster Library (ZCL)** was a late addition to ZigBee, specified in a

separated document. It consists in a library of interface specifications (cluster commands and attributes) that can be used in public and private application profiles.

18. **ZigBee Coordinator.** This node type corresponds to a 802.15.4 full function

device (FFD) having a capability to form a network and become a 802.15.4 PAN coordinator. ZigBee coordinators can form a network, or join an existing network (in which case they become simple ZigBee routers). In non-beacon-enabled 802.15.4 networks, coordinators are permanently listening devices that act as routers, and send beacons only when requested by a broadcast beacon request command.

19. Mention the BACNET protocol application.

BACnet protocol is used in all types of automated building systems. So, there are interoperable products available within different categories like security, fire, lighting, elevators, HVAC, etc. This protocol simply addresses the interoperability goal through simply defining a general working model of automation devices, a technique used for defining the data that they include, & also a technique used for explaining protocols that a single device can utilize to inquire one more device to execute some preferred action

20. Define BACnet/IP

This is normally used with existing VLAN & WAN networks. So the devices can connect directly to hubs or Ethernet switches. This LAN is a high-performance & fast type, but very costly. BACnet/IP utilizes UDP/IP for compatibility through existing IP infrastructure. Once BACnet/IP is utilized with several IP subnets, then extra device functionality known as BBMDs (BACnet Broadcast Management Devices) is necessary to handle broadcast messages of inter-subnet BACnet.

21. Differentiate BACnet and ModBus.

#### **BACnet Protocol**

It was developed by ASHRAE.

Bacnet is used for communication across devices.

Its transmission modes are; IP, Ethernet, Zigbee & MS/TP.

#### **Modbus**

It was developed by Modicon Inc.

Modbus is used for communication between devices.

Its transmission modes are; ASCII, RTU, and TCP/IP.

22. List out the advantages of bacnet protocol.

The **advantages of the Bacnet Protocol** include the following.

- BACnet protocol is particularly designed for building automation as well as control networks.
- It doesn't depend on present LAN or WAN technologies.
- It is an American National Standard & a European pre-standard.
- It is scalable completely from small single building applications to universal networks of devices.
- The implementers of BACnet can securely include non-standard extensions as well as enhancements without influencing existing interoperability.

23. Mention the disadvantage of Bacnet protocol.

The **disadvantages of the Bacnet Protocol** include the following.

The main drawback of the BACnet protocol was a compliant problem. So because of this issue, the BTL (BACnet Testing Laboratories) was introduced in the year 2000. BTL is compliance & independent testing organization. The main intention of this is to test the products of BACnet to verify compliance with the standard. Once approved; the product will get the logo of BTL.

24. List out the advantage and disadvantage of modbus protocol.

The advantages of Modbus are; **simple installation, simple to use, reliable communication, open specifications**, etc. The disadvantages of Ethernet are mobility, installation, connections, expandability, etc. The disadvantages of Modbus are; It doesn't have any object form however space is reserved only for addresses.

## PART B

### 1. Explain in detail about the architecture of SCADA Middleware

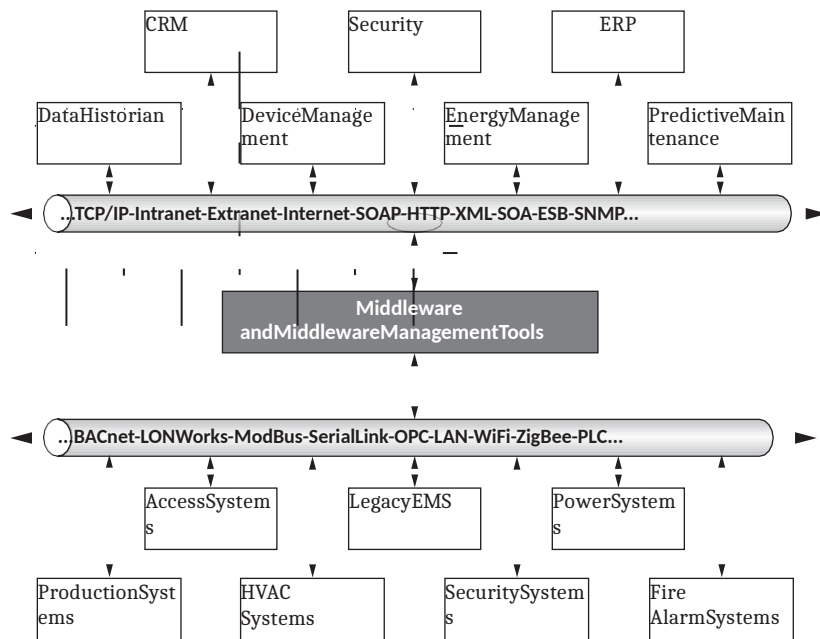
The concept of MAN (M2M or a network) was introduced in 3GPP/ETSI's MTC specification. This concept also applies to other pillar segments of IoT. However, not all IoT

applications will use a cellular network. In fact, most of the traditional SCADA applications have been using local wireline networks for communications. The remote terminal units (RTUs), programmable logic controllers (PLCs), or even process control systems (PCSs) communicate to the SCADA middleware server via gateways (similar to MAN but all wired) that aggregated data from different wired fieldbuses. The SCADA system is accessed in a LAN environment (sometimes xDSL, cable, WiFi, or WiMax can be used) before it is integrated into the corporate back office system.

Considering that many of the fieldbuses also support IP, such as Modbus TCP/IP, BacNet IP, and others, it is possible or easier than wireless networks to adopt an all-IP approach to implement SCADA applications. This approach has been used in some of the projects done by the author in building management systems. Figure 5.3 (redrawn based on concepts from [264]) depicts the role of SCADA middleware in such a scenario in more detail.

Companies providing such SCADA middleware products include the following:

- **Central Data Control:** CDC provides the software platform Integra, which utilizes data agents to translate protocols from different building system components into a single management system.
- **Elutions:** Its Control Maestro product has a SCADA heritage. SCADA may be best known for industrial processes but is also deployed for infrastructure (water treatment plants, gas pipelines, etc.) as well as facility systems. Control Maestro is web-based, uses human-machine



**Figure 5.3 SCADA middleware architecture.**

interfaces (HMI), and is able to deliver real-time and historical information.

- Richards Zeta: RZ's middleware solution is a combination of system controllers and software.
- Tridium: It provides the Niagara Java-based middleware framework and JACE hardware controllers. The Niagara platform provides protocol translation for a range of systems and the tools to build applications. Niagara has open APIs to all Niagara services and an extensible component model (XML) that enables development of applications by third parties. It also provides support for web-services data handling and communications with enterprise applications.

With the development of wireless technologies, systems have been developed that blend wireless with wired communication in SCADA applications. SensiLink™ is a middleware and software suite from MeshNetic that links wireless sensor networks with SCADA systems. Sensor data collected from the nodes is channeled through RS232, RS485, USB, Ethernet, or GPRS gateway to the SensiLink server.

OPC middleware products are one of the important communications layer SCADA middleware that are designed to enhance any OPC standards-based applications. Originally, OPC was defined as a standardized solution for the recurring task of connecting PC-based SCADA/HMI applications with automation and process control devices. Today, the OPC standard has evolved into a robust data carrier able to transport enterprise resource planning documents and even video signals.

OPC is for Windows only (details about the standard is discussed in Chapter 6). Tridium is arguably the first SCADA middleware based on Java technology. Recent developments have integrated new technologies such as Java and iOS (application store) to build OS platform agnostic middleware for broader IoT applications; adopting new technologies for SCADA is a trend.

## 2. EXPLAIN IN DETAIL ABOUT THE RFID MIDDLEWARE ARCHITECTURE

RFID networkingshareasimilarthree-tieredcommunicationarchitecture(asshowninFigure5.4).RFIDreadersarethegatewayssimilartoMAN.DatafromthereadersgotothecorporateLANandthenaretransmittedtotheInternetasneeded.However,justlikethescenariosofM2MandSCADA,mostcurrentRFIDsystemsstopathec corporateLANlevelandareIoTsystemsonly.

RFIDmiddleware(includingtheedgemiddlewareorede-gware)iscurrentlynodoubtthemostwell-defined,comprehensive,standardizedmiddlewarecomparedwiththeotherthreepillarsegmentsofIoT.Before2004,anRFIDmiddleware-basedsystemwasdefinedbyEPCglobal,whichincluded:

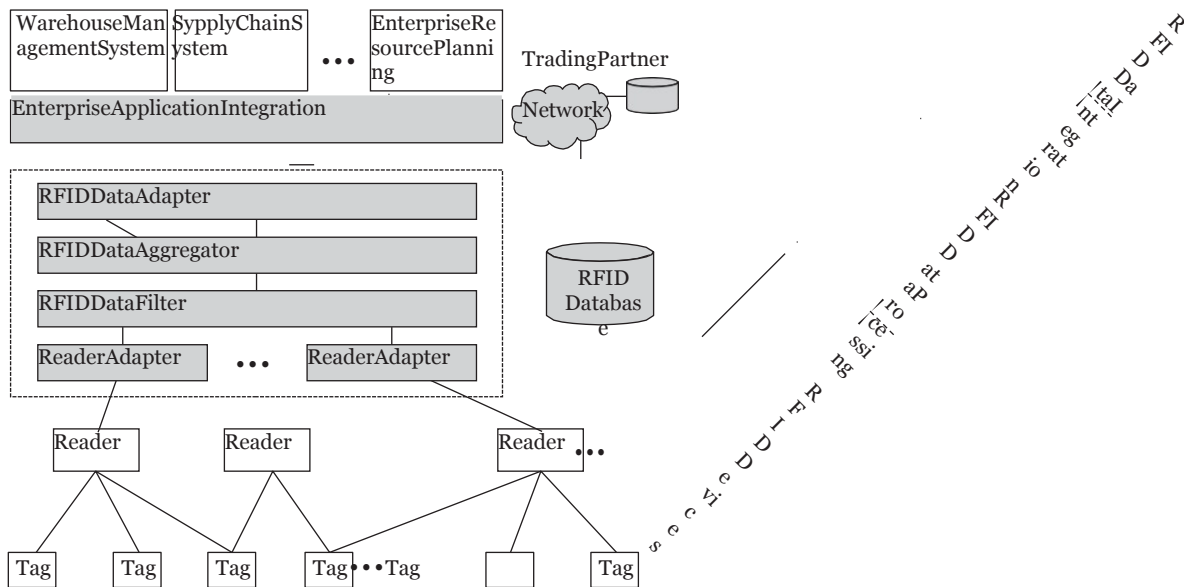


Figure 5.4 RFID architecture. (From Quan Z. Sheng, Kerry L. Taylor, Zakaria Maamar, and Paul Brebner, “RFID Data Management: Issues, Solutions, and Directions,” in Lu Yan, Yan Zhang, Laurence T. Yang, and Huansheng Ning (Eds.), *The Internet of Things: From RFID to the Next-Generation Pervasive Networked Systems*, New York: Auerbach Publications, 2008.)

- A format for the data called physical markup language (PML), based on XML (Figure 5.5 is an example)
- An interface to the servers containing PML records
- A directory service called ONS (object naming service), analogous to the DNS. Given a tag’s EPC, the ONS will provide pointers to the PML servers containing records related to that tag.

However, since 2004, the unified PML schema has been dropped [51] due to, most likely, practical reasons because most RFID systems are still in the “Intranet of Things” scope. Using the generic PML/ONS approach would involve over-head and sacrifice efficiency. Instead, the PML-like schema was left to the vertical applications to define their own XML



```

<pmlcore:Sensor>
  <pmluid:ID>um:epc:1:4.16.36</pmluid:ID>
  <pmlcore:Observation>
    <pmlcore:DateTime>2002-11-06T13:04:34-06:00</pmlcore:DateTime>
    <pmlcore:Tag>
      <pmluid:ID>um:epc:1:2.24.400</pmluid:ID>
      <pmlcore:Sensor>
        <pmluid:ID>um:epc:1:12.8.128</pmluid:ID>
        <pmlcore:Observation>
          <pmlcore:DateTime>2002-11-06T11:00:00-06:00</pmlcore:DateTime>
          <pmlcore>Data>
            <pmlcore:XML>
              <TemperatureReading xmlns="http://sensor.example.org/">
                <Unit>Celsius</Unit>
                <Value>5.3</Value>
              </TemperatureReading>
            </pmlcore:XML>
          </pmlcore>Data>
        </pmlcore:Observation>
      </pmlcore:Observation>
    <pmlcore:DateTime>2002-11-06T12:00:00-06:00</pmlcore:DateTime>
    .....
    .....
  </pmlcore:Observation>
</pmlcore:Sensor>

```

**Figure 5.5 Physical markup language sample.**

scheme. Consequently, the overall system architecture of RFID has evolved from a dedicated structure to a more generic, open architecture.

However, the PML approach is believed to be a good IoT data representation method that should be used when the day of the full-blown IoT system comes. Other efforts such as M2M XML (from BiTX) and oBIX (an OASIS standard) are underway that are trying to build a generic IoT data schema, which is discussed in the next chapter.

An example of commercial RFID middleware product is IBM's WebSphere Sensor Events. WebSphere Sens

or Events delivers new and enhanced capabilities to create a robust, flexible, and scalable platform for capturing new business value from sensor data. WebSphere Sensor Events is the platform for integrating new sensor data, identifying the relevant business events from that data using situational event processing, and then integrating and acting upon those events with SOA business processes.

The blending or convergence of different pillar IoT applicationstobuildcross-segment IoT systems is a trend that has been demonstrated [228], in which unified data representation and associated communication middleware became more and more important.

### **3. EXPLAIN IN DETAIL ABOUT THE WSN Middleware architecture**

Middleware also can refer to software and tools that can help hide the complexity and heterogeneity of the underlying hardware and network platforms, ease the management of system resources, and increase the stability of application executions. WSN middleware is a kind of middleware providing the desired services for sensor-based pervasive computing applications that make use of a WSN and the related embedded operating system or firmware of the sensor nodes [57]. In most cases, WSN middleware is implemented as embedded middleware on the node [82].

It should be noted that while most existing distributed system middleware techniques aim at providing transparency abstractions by hiding the context information, WSN-based applications are usually required to be context aware, as mentioned in Chapter 1 [18].

A complete WSN middleware solution should include

four major components: programming abstractions, system services, runtime support, and quality of service (QoS) mechanisms.

Programming abstractions define the interface of the middleware to the application programmer. System services provide implementations to achieve the abstractions. Runtime support serves as an extension of the embedded operating system to support the middleware services. QoS mechanisms define the QoS constraints of the system. The system architecture of WSN middleware is shown in Figure 5.6.

Middleware for WSN should also facilitate development, maintenance, deployment, and execution of sensing-based applications. Many challenges arise in designing middleware for WSN due to the following reasons and more:

- Limited power and resources, e.g., battery issues
- Mobile and dynamic network topology
- Heterogeneity, various kinds of hardware and network protocols
- Dynamic network organization, ad-hoc capability

WSN middleware is designed using a number of approaches such as virtual machine, mobile agents, database based, message-oriented, and more. Example middleware areas follows [83]:

- MagnetOS (Cornell University): power-aware, adaptive; the whole network appears as a single JVM, standard Java programs are rewritten by MAGNET as network components, and components may then be “injected” into the network using a power-optimized scheme.
- IMPALA: modular; efficiency of updates and support dynamic applications; application adaptation with different profiles possible; energy efficient; used in the ZebraNet project for wildlife monitoring.
- Cougar: represents all sensors and sensor data in a relational database; control of sensors and extracting data occurs through special SQL-like queries; decentralized implementation; message passing based on controlled flooding.
- SINA (system information networking architecture): based on a spreadsheet database where in the network is a collection of data sheets and cells are attributes; attribute-based naming; queries performed in an SQL-like language; decentralized implementation based on clustering.
- MIREs: publish/subscribe; multihop routing; additional service (e.g., data aggregation); sense—advertise over P/S and route to sink.
- MQTT-S (Message Queue Telemetry Transport for Sensors, IBM): a publish/subscribe messaging protocol for WSN, with the aim of extending the MQTT protocol beyond the reach of TCP/IP infrastructures (non-TCP/IP networks, such as Zigbee) for sensor and actuator solutions; a commercial product.
- MiLAN: provides a mechanism that allows for the adaptation of different routing protocols; sits on top of multiple physical networks; acts as a layer that allows network-specific plug-ins to convert MiLAN commands to protocol-specific ones that are passed through the usual network protocol stack; can continuously adapt to the specific features of whichever network is being used in the communication.

The WSN middleware is considered to be “proactive” middleware in the middleware family. A more comprehensive list of existing WSN middleware platforms, software/OS, and programming languages is shown in Table 5.3. A comparison of some of the WSN middle

ware is available [84].

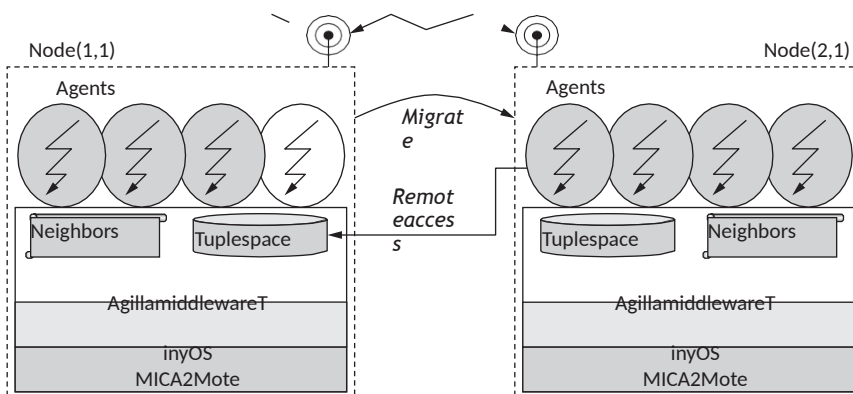
As an example, the Agilla middleware is examined here in more detail (Figure 5.7). The Agilla [229] runs on top of TinyOS and allows multiple agents to execute on each node. The number of agents is variable and is determined primarily by the

**Table 5.3 Sample WSN Middleware and WSN Languages**

WSN Middleware			
Agilla	eCos	MagnetOS	SINA
AutoSec	EMW	MANTIS	SOS
Bertha	Enviro-Track	Mate	TinyDB
BTnutNut/OS	EYESOS	MiLAN	TinyGALS
COMiS	FACTS	Mire	TinyOS
Contiki	Global Sensor Networks (GSN)	Netwiser	t-Kernel
CORMOS	Impala	OCTAVEX	VIPBridge
COUGAR	jWebDust	SenOS	
DSWare	LiteOS	SensorWare	
WSN Languages			
c@t	DCL (Distributed Compositional Language)	galsC	nesC
Protothreads	SNACK	SQTL	

amount of memory available. Each agent is autonomous but shares middleware resources with other agents in the system.

Agilla provides two fundamental resources on each node: a neighbor list and a tuple space. The neighbor list contains the addresses of neighboring nodes. This is necessary for agents to decide where they want to move or clone to next. The tuple space provides an elegant decoupled-style of communication between agents. It is a shared memory architecture that is addressed by field-matching rather than memory addresses. A tuple is a sequence of typed data objects that is inserted into the tuple space. The tuple remains in the tuple space even if the agent that inserted it dies or moves away. Later, another agent may retrieve the tuple by issuing a query for a tuple with the same sequence



**Figure 5.7 The Agilla middleware model. (From Chien-Liang Fok, Gruiua-Catalin Roman, and Chenyang Lu, "Software Support for Application Development in Wireless Sensor Networks," in Paolo Bellavista and Antonio Corradi (Eds.), *The Handbook of Mobile Middleware*, New York: Auerbach Publications, 2006.)**

off fields. Note that tuples spaces decouple the sending agent from the receiving agent: they do not have to be co-located, or even aware of each other's existence, for them to communicate. This is basically a fault-tolerant distributed computing technology.

All of the above WSN middleware are at the device level up to the gateways (equivalent to the MA NoF MTC). Most of them are research projects conducted at universities and research institutions with a few experimental uses and of limited commercial value. This situation is very much like the research on parallel computing architecture one or two decades ago.

#### **4. Explain in detail about the BACNET protocol with neat diagram.**

BACnet stands for Data Communication Protocol for **B**uilding **A**utomation and **C**ontrol **N**etworks. Unlike most other protocols that began as private implementations followed by standardization efforts, BACnet was built from the ground up as an independent, royalty-free, open standard control and automation protocol. The standard committee was chaired by university professors until 2004, its goal was to harmonize data types and formats, data exchange primitives, and common application services. Several open source.

##### **Standardization**

The BACnet standardization effort began in 1987 during a Standard Project Committee meeting of ASHRAE (American Society of Heating, Refrigerating and Air-Conditioning Engineers). BACnet became an ISO standard in 2003 (ISO 16484-5). In January 2006 the BACnet Manufacturers Association and the BACnet Interest Group of North America combined their operation in a new organization called BACnet International, which provides conformance testing services (BACnet Testing Laboratories) and promotes the adoption and development of the standard.

##### **United States**

BACnet became a standard in 1995 as ASHRAE/ANSI standard 135 and a conformance testing method was standardized in 2003 as BSR/ASHRAE Standard 135.1. The last revision of the standard was published in 2010.

##### **Europe**

BACnet was adopted in 2003 by CEN (Comité Européen de Normalization, <http://www.cen.eu>) Technical Committee 247, for the management level and automation level. For the Automation level, it coexists with EIBnet (Konnex), at the Field level, CEN adopted Konnex (merger of three European protocols EIB (European Installation bus), Batibus, EHS), and LonWorks/LONTalk.

Europe has a specific European user and interest group: <http://www.big-eu.org>.

##### **Interworking**

BACnet ability to interwork with other technologies has always been a key concern, and BACnet does provide enough flexibility to allow mapping of other common protocols to a BACnet model. However, there are often many ways of providing such a mapping, and there is a need to formally specify a standard mapping in order to ensure interoperability of interprotocol gateway implementations:

- BACnet interoperability with Konnex (KNX) control protocol has been specified in Annex H/5.
- BACnet interoperability with ZigBee has been specified in Annex X.

##### **Technology**

BACnet focuses on the network layer and above. At the presentation layer, it uses ASN.1 syntax for the definition of all data structures and messages (application protocol data units or APDUs). The BACnet transport layer adds routing information to these APDUs,

and the resulting messages may be carried on top of virtually any link layer, using the adaptation functions provided by the BACnet network layer.

### ***Physical Layer***

BACnet upper layers are independent from the underlying physical layer, facilitating the implementation of BACnet on most popular networks. BACnet physical layers have been defined for ARCNET, Ethernet, IP tunneling (defined for routers interconnecting BACnet segments over IP in Annex H), BACnet/IP (devices are IP aware and can communicate directly over IP networks), RS-232 (BACnet Point to Point), RS-485 (with BACnet specific Master-Slave/Token Passing LAN technology, up to 32 nodes on 1200 m, at 76 kbit/s on shielded twisted pairs), and LonWorks/LonTalk.

### ***Link Layer***

BACnet can be implemented directly on top of the LonTalk or IEEE802.2 (Ethernet and ArcNet) data link layers. It also defines a data link layer (Point to Point PTP) for RS232 serial connections, and a MS/TP data link layer for RS-485.

For IP or other network technologies that can be used as link layers, the standard defines a BACnet virtual link layer (BVLL) that formalizes all the services that a BACnet device might require from the link layer, such as broadcasts.

For instance, BACnet devices may implement the IP BVLL, which encapsulates the required control information not readily available from the native IP link layer (e.g., a flag indicating whether the message was received as a unicast or broadcast), in a BACnet virtual link control information (BVLCI) header. Thanks to the IP BVLL, BACnet devices become full-fledged BACnet IP devices, able to communicate directly over IP without a need for an “Annex H” router. Similarly, a BACnet device could implement an ATM, frame relay or ISDN BVLL in order to become a native node in these networks.

On many link layers, broadcasts are difficult or have their own limitations. BACnet has a concept of a “BACnet broadcast management device” (BBMD), which implements the broadcast requirements of BACnet for the selected link layer, for example, it may convert a BACnet broadcast into IP-based multiunicast and/or broadcast messages. Devices can register with the BBMD to receive broadcast messages dynamically.

### ***Network Layer***

BACnet is primarily defined as a network layer protocol, which defines the network addresses required for the routing of messages.

### **BACnet Services**

Each service uses a set of messages supporting the related communication needs. The messages are defined using ASN.1 syntax (ANSI/ASHRAE 135 clause 21) and exchanged using standard remote operation primitives (request, indication, response, confirm):

***Alarm and event services:*** BACnet provides multiple event reporting options: objects may support “intrinsic reporting” (e.g., report an event periodically, report error conditions, status updates), or may be configured by means of *Event enrollment* object to report specific conditions such as a change of value (*COV reporting*), or a value out of range. The latter mechanism, called *algorithmic reporting* implements a subscribe-notify model for events. The objects that requested to be notified are listed in *Notification Class* objects

The following service primitives are defined for event management and reporting:

### **AcknowledgeAlarm**

(self-explanatory), **ConfirmedCOVNotification** (*Change of value*

event notification primitive in which receivers must report the success or failure of actions taken as a result of the event), **UnconfirmedCOVNotification**, **ConfirmedEvent-**

**Notification**, **UnconfirmedEventNotification**, **GetAlarmSummary** (BACnet events can be flagged as alarms, in which case a list of active alarms is returned by this primitive), **GetEnrollmentSummary** (returns a list of event-notifying objects according

to specified filters, such as objects with an active event enrollment from another object), **GetEventInformation** (returns a list of active event states within a device),

**LifeSafetyOperation** (e.g., silence a siren), **subscribeCOV** (subscribe to *Change of value* notifications for an object), **SubscribeCOVProperty** (subscribe to *Change of value* notifications for a property).

\_ **File access services:** read and write primitives are atomic, that is, a single operation is executed at a time.

### **BACnet Security**

BACnet device A supporting security can request a session key from a key server for a future communication with device B. The key server will generate a session key SK<sub>ab</sub> and transmit it securely to A and B (encrypted with the private keys of A, respectively B). BACnet uses 56-bit DES encryption.

Device A may then authenticate a future transaction with B: A and B authenticate each other by exchanging challenges (based on random numbers encrypted with the session key), the challenge message includes the identifier (InvokeID) of the future transaction to be authenticated.

A may also ensure the confidentiality of the future transaction by encrypting the corresponding application message with the session key.

### **BACNET SERVICES**

Display Name	Value
AV 0	72.000000
AV 1	0.000000
AV 2	0.000000
AV 3	0.000000
AV 4	0.000000
AV 5	0.000000
AV 6	0.000000
AV 7	0.000000
AV 8	0.000000
AV 9	0.000000

## **5.Explain in detail about MODBUS protocol**

### **ModBus Standardization**

ModBus is a trademark of Modicon inc (Schneider Electric group), which also maintains the standard.

ModBus is an application layer messaging protocol that provides client/server communication between devices connected on different types of buses or networks. Because of its simplicity, ModBus has become one of the *de-facto* standards for industrial serial message-based communications since 1979.

ModBus typically runs on top of RS 232, RS 442 point to point or RS 485 point to multipoint links. The ModBus/TCP specification, published in 1999 defines an IP-based link layer for ModBus frames.

ModBus devices communicate using a master-slave model: one device, the master, can initiate transactions (called *queries*), which can address individual slaves or be broadcast to all slaves. The slaves take action as specified by the query, or return the requested data to the master.

### **ModBus Message Framing and Transmission Modes**

The transmission mode defines the framing and bit encoding of the messages to be transmitted on the ModBus network. In a given ModBus network, all nodes must use the same mode and serial parameters:

\_ In the **ASCII Transmission Mode**, each byte is encoded on the serial link as 2 ASCII characters. Each ASCII character is sent separately as 1 start bit, 7 data bits, zero or one parity bit, one or two stop bits. The message is framed by a starting “:” ASCII byte, and

ends with a “CR-LF” byte sequence (see Figure 5.1).

– In the **RTU (remote terminal unit) transmission mode**, the message is transmitted in a continuous stream. Each 8-bit byte is framed by 1 start bit, 8 data bits, zero or one parity bit, one or two stop bits. The message itself starts after a silent period of at least 3.5 character times.

### **ModBus/TCP**

The ModBus/TCP specification can be found at [http://www.eecs.umich.edu/~modbus/documents/Open\\_ModbusTCP\\_Standard.doc](http://www.eecs.umich.edu/~modbus/documents/Open_ModbusTCP_Standard.doc)

ModBus/TCP provides TCP/IP access to the ModBus functionality. Each ModBus Request/response is sent over a TCP connection established between the master and the slave, using well-known port 502. The TCP connection may be reused for several query/response exchanges.

The byte content of the ModBus request and response frames (i.e. without framing start/stop/parity bits specific to the serial physical layer) is simply transported over the TCP connection, in big indian order.

## **6.Explain in detail about KNX protocol**

### **KNX Technology Overview**

The overall KNX architecture is documented in Vol 3, part 3/1. The KNX architecture is decentralized: nodes can interact with other nodes without the need for a central controller.

The protocol stack uses the OSI model with a null session and presentation layer. It is based on the original work of EIB, which is therefore backward compatible to KNX.

KNX standardizes the protocol, but also the data model (EN 50 090-3-3, KNX volume 3/7) for basic types (integer and float values, percentage) and common device functions such as switching, dimming, blinds control, HVAC and so on .

### **Physical Layer**

The physical layer of KNX is specified in Vol 3, Chapter 3/3/1 of the specifications. KNX can use a variety of physical layers

– **TP13: Twisted pair** (Chapter 3/2/2). TP was the first physical layer that was defined as part of EIB, and is still the dominant physical layer used in KNX deployments.

The TP bus provides both power and communication, using inductive coupling (Figure 6.2). A twisted-pair installation is made of lines, each line is composed of up to 4 line segments interconnected by repeaters, and each segment interconnects up to 64 devices. Lines are interconnected by line couplers (LC). The line couplers interconnect to the KNX backbone via a backbone controller (BbC), and the devices that can be accessed via a given BbC are part of the same KNX area (or zone). Line couplers and backbone controllers act as routers, that is, filter the messages that they relay based on the destination address and the domain id (when present). The address space allows up to 15 areas (Figure 6.1), each with 15 lines, and a KNX TP installation can manage a maximum of 61 249 devices.

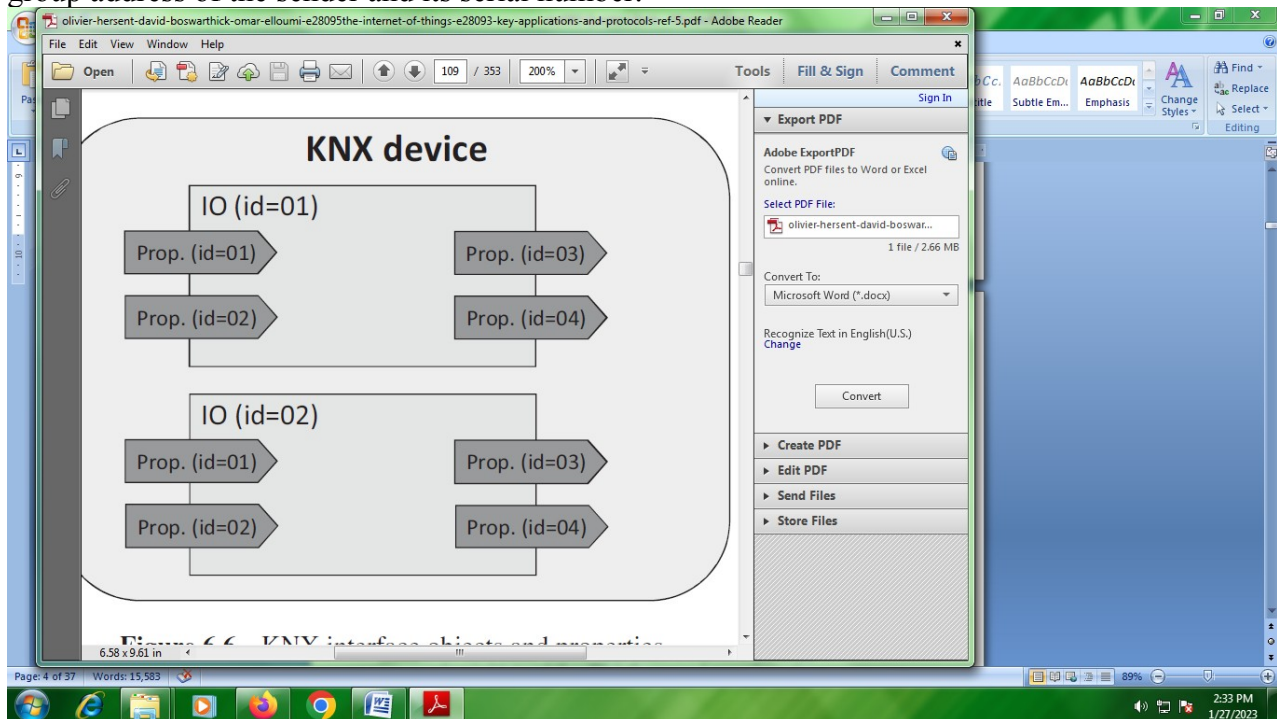
The transmission begins with a start bit (0), followed by a application octet, a parity bit, a stop bit (1) and a mandatory pause (11). The theoretical throughput is 9600 bps.

– **PL110 Over PLC4** (Chapter 3/2/3). PL110 uses a FSK modulation scheme and was also part of the original EIB specification. Each PLC line can have up to 64 devices. Since PLC is inherently a broadcast open media, the separation of domains (the portion of the KNX network logical topology over which the data signals of one physical layer type propagate) is ensured by a 48-bit domain address, in addition of the zone/line/node Id address (see TP1 for a description of these addresses).

– **Over RF** (Chapter 3/2/5 defined in 2001). This physical layer uses the 868-870 MHz band (Figure 6.3).

The KNX-rf 1.1 specification was updated in 2010, introducing a “push button” and easy controller mode setup specification, and using a 1% duty cycle on the center frequency 868.3 MHz: this version is called “KNX-rf ready”. It allows bidirectional communication with low duty cycle devices by sending a 4.8-ms preamble for

transmissions. Devices are preconfigured with group addresses for multicast communication, and unicast communication uses an “extended group address” composed of the group address of the sender and its serial number.



7. Explain in detail about zigbee architecture.

### **Zig Bee Architecture**

ZigBee sits on top of 802.15.4 physical (PHY) and medium-access control (MAC) layers, which provide the functionality of the OSI physical and link layers.

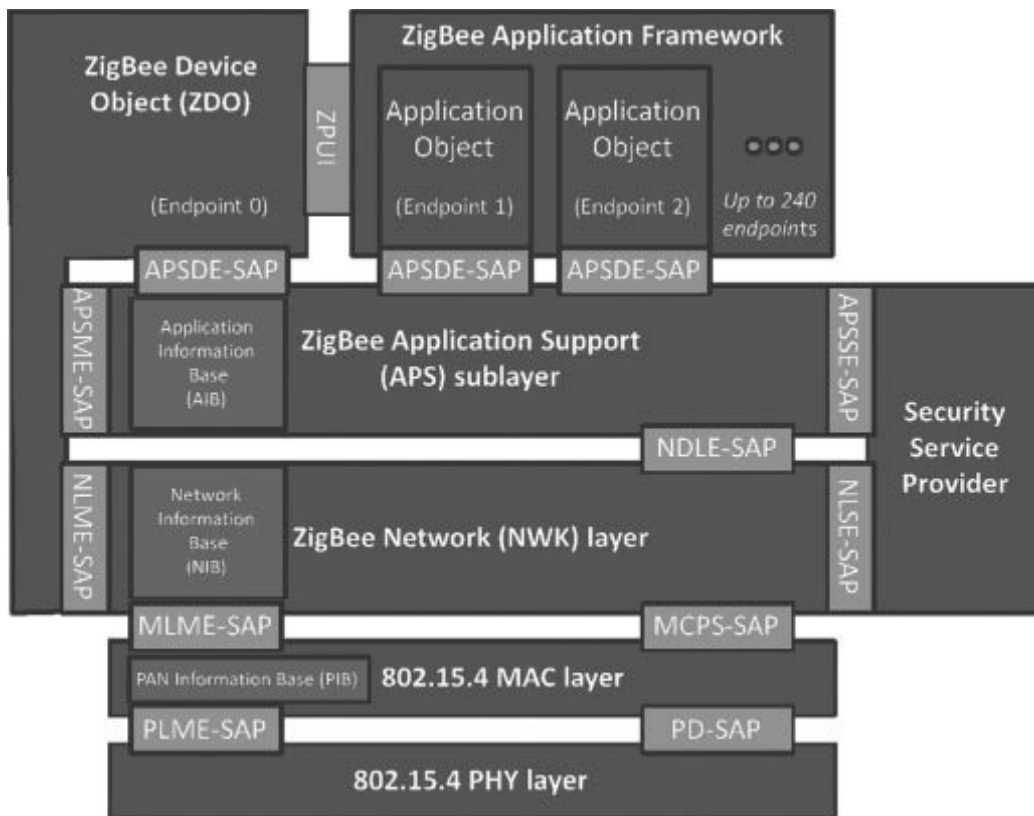
So far ZigBee uses only the 2003 version of 802.15.4. All existing ZigBee commercial devices use the 2.4 GHz S-Band as the 2003 version of 802.15.4 does not allow sufficient bandwidth on other frequencies. The 2006 version adds improved data-transfer rates for 868 MHz and 900 MHz but is not yet part of the ZigBee specification.

802.15.4 offers 16 channels on the 2.4 GHz, numbered 11 to 26. ZigBee uses only the nonbeacon-enabled mode of 802.15.4, therefore all nodes use CSMA/CA to access the network, and there is no option to reserve bandwidth or to access the network deterministically.

ZigBee restricts PAN IDs to the 0x0000 – 0x3FFF range, a subset of the 802.15.4 PAN ID range (0x0000-0xFFFFE).

All unicast ZigBee commands request a hop by hop acknowledge (optional in 802.15.4), except for broadcast messages.





Management of end to end acknowledgements. The application layer supports acknowledgements independently of the link layer acknowledgements of 802.14.4.

The APS manages retries and duplicate filtering as required, simplifying application programming.

- Fragmentation.

Also, as part of the application support sublayer management entity, or APSME:

- Group addressing: the APSME allows to configure the group membership tables of each endpoint ID, and forwards messages addressed to a group ID to the application objects with relevant endpoint IDs.
- Security: management of keys.

– The **ZigBee Device Object (ZDO)** layer is a specific application running on endpoint 0, designed to manage the state of the ZigBee node. The ZDO application implements the interfaces defined by the ZigBee device profile (ZDP, application profile ID 0x0000). These primitives encapsulate the 802.15.4 network formation primitives of the ZigBee network layer (node discovery, network joining), as well as additional primitives supporting the concept of binding (see Section 7.5.2.2).

– The **ZigBee Cluster Library (ZCL)** was a late addition to ZigBee, specified in a separate document. It consists in a library of interface specifications (cluster commands and attributes) that can be used in public and private application profiles.

## 8.Explain in detail about zigbee node types

### *ZigBee Node Types*

The ZigBee node types listed below are not mutually exclusive. A given device could implement some application locally (e.g., a ZigBee power plug) acting as a ZigBee End Device, and also be a ZigBee router and even a ZigBee coordinator.

– **ZigBee End-Device (ZED):** this node type corresponds to the 802.15.4 reduced function device. It is a node with a low duty cycle (i.e. usually in a sleep state and not permanently listening), designed for battery operation. ZEDs must join a network through a router node, which is their parent.

– **ZigBee router (ZR):** this node type corresponds to the 802.15.4 full function device (FFD). ZigBee routers are permanently listening devices that act as packet routers, once they have joined an existing ZigBee network.

– **ZigBee Coordinator (ZC):** this node type corresponds to a 802.15.4 full function

device (FFD) having a capability to form a network and become a 802.15.4 PAN coordinator. ZigBee coordinators can form a network, or join an existing network (in which case they become simple ZigBee routers). In nonbeacon-enabled 802.15.4 networks, coordinators are permanently listening devices that act as routers, and send beacons only when requested by a broadcast beacon request command.

prominent researcher on parallel architecture at that time. He has been doing research on WSNs in the wake of parallel architecture research. In fact, some of the WSN architecture and middleware ideas are inherited from parallel computer architectures, which will most likely diminish the same way as time passes by, especially the ad hoc wireless networks (they may have great value in military uses).

Nevertheless, once the data from the ad hoc mesh WSN reaches the gateways, or if the wireless sensors are directly connected to the higher-tier networks, the remaining process and route to reach the Internet of Things will be the same as the other pillar segments of IoT. The WSN middleware at the system level may be the same as SCADA or M2M or RFID systems, which share the same three-tiered architecture discussed in the last three sections.